**The Spanish university U-tad, among the top 10 best video game developers in the world**

*U-tad ranked sixth in the international GAMEducation ranking, the Global Association for Media Education, which selects the most outstanding global video game training centers.*

**Madrid, October 27th, 2020** [U-tad](https://www.u-tad.com/), the University Center for Technology and Digital Art, has been recognized among the 10 best global training centers to prepare future video game developers. This distinction has been awarded by [GAMEducation,](https://www.gameschools.com/) The Global Association for Media Education, which provides an international ranking of video game programs, as well as the studios that recruit new graduates.

The main criterion on which GAMEducation bases its ranking is the research and evaluation of the positions obtained by students who have graduated in the last five years at game creation studios.

Secondly, they also carry out a review of the quality and originality of the video game prototypes developed by these students during their schooling. In the institution's opinion, these projects reflect the school's ability to mirror real-world professional environments. Finally, the awards won by these projects, such as the Unity Awards or the IGF Awards,are taken into account.

*"For us, there can be no greater recognition than the fact that our alumni are working at the best video game companies in the world, such as RockStar North, Ubisoft, Splash Damage, Tequila Softworks and Mercury Steam. They are working on top titles such as Red Dead Redemption, The Division, Assassins Creed, and many others. It is really satisfying to know that we are exporting talent; that behind many of the world's leading productions there is Spanish talent, many of whom were trained at our university,"*, says **Gilberto Sánchez, U-tad’s Video Games academic director.**

The U-tad Madrid, the only ranked Spanish center, has been awarded sixth place, after the DigiPen Institute of Technology in Washington, the Video Game & 3D Film School of Paris, the University of Applied Sciences of Breda, Abertay University in Scotland, and the University

de California del Sur, Los Ángeles.

**Methodology based on real environments**

In Spain there are several centers that offer courses and degrees in video games that usually combine art, programming and design. The differentating aspect of U-tad is that, thanks to its wide range of specialized undergraduate and postgraduate degrees, the university separates the training in each of these three disciplines so that students graduate as true specialists in their chosen area.

*"The master’s students of the three specialties develop a joint project over 10 months in multidisciplinary teams of about 15 people and get used to the teamwork expected in the industry. Extremely high-level proposals emerge that have won several awards at national and international festivals, such as the PlayStation Awards or the GameLab Awards,"* says Sanchez.

U-tad’s methodology is based on applying the usual production processes of any AAA studio (those who develop large, high-budget video games), so that students work with the latest technologies on the market and gain first-hand experience of the actual processes involved in developing a video game.

*"By teaming students from the three disciplines required for video game production, we force them to face the same challenges, difficulties and deadlines that they will encounter in their future professions. They do so under the supervision of highly qualified industry professionals with extensive experience in all types of productions. Therein lies the unique value of our program,"* says Sánchez.

UNIVERSITY CENTER FOR TECHNOLOGY AND DIGITAL ART

U-tad is the first University Center specialized in training in key areas associated with the digital economy value chain: Software Engineering, Digital Design, Animation, Interactive Product Design and Video Games, Mathematics, Computational Physics, Virtual Reality, Big Data, Cybersecurity, etc. A unique institution in Spain oriented to train the leaders of the current and future digital industry, with teachers from the best companies in the industry. A first-class international center, based on excellence, innovation, and technology, that fosters the development of talent and prepares its students for the digital professions [www.u-tad.com](http://www.u-tad.com)

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