

**ANIG1A** ANIMACIÓN INGLÉS 1º ACurso 2023/2024 **1Q**

	Lunes	Martes	Miércoles	Jueves	Viernes
9:00		9.00	9.00	9.00	
9:30		<b>ANIG1A</b> Creative Thinking	<b>ANIG1A</b> Principles CGI		
10:00					
10:30		<b>MD209</b>	<b>MD209</b>	<b>ANIG1A</b> Intro. Draw. Paint.	
11:00	11.00	11.00	11.00		11.00
11:30	<b>ANIG1A</b> Hist. Artis.Tradi.	<b>ANIG1A</b> Script	<b>ANIG1A</b> Elem. Vis. Cin. Com	<b>LD005</b>	<b>ANIG1A</b> Principles CGI
12:00					
12:30	<b>MD209</b>	<b>MD209</b>	<b>MD209</b>		<b>MD209</b>
13:00	13.00	13.00	13.00	13.00	13.00
13:30	<b>ANIG1A</b> Script				<b>ANIG1A</b> Hist. Artis.Tradi.
14:00					
14:30	<b>MD209</b>				<b>MD209</b>
15:00	15.00			15.00	15.00
15:30					
16:00					
16:30				<b>ANIG1C</b> Intro. Draw. Paint.	
17:00					
17:30				<b>MD207</b>	
18:00					
18:30				19.00	
19:00					
19:30					
20:00					
20:30					
21:00					
21:30					

**ANIG1B** ANIMACIÓN INGLÉS 1º BCurso 2023/2024 **1Q**

	Lunes	Martes	Miércoles	Jueves	Viernes
9:00			9.00	9.00	9.00
9:30			<b>ANIG1B</b> Elem. Vis. Cin. Com	<b>ANIG1B</b> Creative Thinking	<b>ANIG1B</b> Intro. Draw. Paint.
10:00			<b>LD003</b>	<b>LD003</b>	
10:30			11.00	11.00	
11:00	11.00	11.00	11.00	11.00	
11:30	<b>ANIG1B</b> Script	<b>ANIG1B</b> Hist. Artis.Tradi.	<b>ANIG1B</b> Principles CGI	<b>ANIG1B</b> Hist. Artis.Tradi.	<b>MD207</b>
12:00	<b>LD003</b>	<b>LD003</b>	<b>LD003</b>	<b>LD003</b>	
12:30	13.00	13.00	13.00	13.00	
13:00	13.00	13.00			
13:30	<b>ANIG1B</b> Principles CGI	<b>ANIG1B</b> Script			
14:00	<b>LD003</b>	<b>LD003</b>			
14:30	15.00	15.00			
15:00				15.00	
15:30				<b>ANIG1C</b> Intro. Draw. Paint.  <b>MD207</b>	
16:00					
16:30					
17:00					
17:30					
18:00					
18:30					19.00
19:00					
19:30					
20:00					
20:30					
21:00					
21:30					

**ANIG2A** ANIMACIÓN INGLÉS 2º ACurso 2023/2024 **1Q**

	Lunes	Martes	Miércoles	Jueves	Viernes		
9:00							
9:30							
10:00							
10:30							
11:00							
11:30							
12:00							
12:30							
13:00							
13:30							
14:00							
14:30							
15:00	<b>ANIG2A</b> <b>Digital Production</b>  <b>BE107</b>		<b>ANIG2A</b> <b>Object Modeling</b>  <b>BE107</b>	<b>ANIG2A</b> <b>Vis. Script. Story.</b>  <b>BE107</b>	<b>ANIG2A</b> <b>Digital Editing</b>  <b>BE107</b>		
15:30						17.00	
16:00						17.00	
16:30		17.00				17.00	
17:00	<b>ANIG2A</b> <b>Mus. Fun. Soun. Des.</b>  <b>BE107</b>	<b>ANIG2A</b> <b>Sculpture</b>  <b>MD105</b>	<b>ANIG2A</b> <b>Digital Editing</b>  <b>BE107</b>	<b>ANIG2A</b> <b>Princi. Body Dyna.</b>  <b>BE107</b>	<b>ANIG2A</b> <b>Vis. Script. Story.</b>  <b>BE107</b>		
17:30						17.00	19.00
18:00						19.00	19.00
18:30						19.00	21.00
19:00							
19:30							
20:00							
20:30							
21:00							
21:30							

**ANIG2B** ANIMACIÓN INGLÉS 2º BCurso 2023/2024 **1Q**

	Lunes	Martes	Miércoles	Jueves	Viernes
9:00					
9:30					
10:00					
10:30					
11:00					
11:30					
12:00					
12:30					
13:00					
13:30					
14:00					
14:30					
15:00		15.00 <b>ANIG2B</b> Object Modeling	15.00 <b>ANIG2B</b> Digital Production	15.00 <b>ANIG2B</b> Princi. Body Dyna.	15.00 <b>ANIG2B</b> Vis. Script. Story.
15:30					
16:00					
16:30		<b>BE108</b> 17.00	<b>BE108</b> 17.00	<b>BE108</b> 17.00	<b>BE108</b> 17.00
17:00	17.00	17.00 <b>ANIG2B</b> Digital Editing	17.00 <b>ANIG2B</b> Mus. Fun. Soun. Des.	17.00 <b>ANIG2B</b> Vis. Script. Story.	17.00 <b>ANIG2B</b> Digital Editing
17:30					
18:00	<b>ANIG2B</b> Sculpture				
18:30		<b>BE108</b> 19.00	<b>BE108</b> 19.00	<b>BE108</b> 19.00	<b>BE108</b> 19.00
19:00					
19:30	<b>MD105</b>				
20:00					
20:30	21.00				
21:00					
21:30					

**ANIG3A** ANIMACIÓN INGLÉS 2D 3º A

Curso 2023/2024

**1Q**

	Lunes	Martes	Miércoles	Jueves	Viernes
9:00	9.00 <b>ANIG3A</b> Texturing Shading	9.00 <b>ANIG3A</b> Texturing Shading	9.00	9.00	9.00
9:30					
10:00					
10:30	<b>MD113</b> 11.00	<b>MD113</b> 11.00	<b>ANIG3A</b> 2D Char. Deve.	<b>ANIG3A</b> 2D Proj. Deve.	<b>ANIG3A</b> 2D Layout
11:00	11.00 <b>ANIG3A</b> Des. Dev. Env. Ele.	11.00 <b>ANIG3A</b> Des. Dev. Env. Ele.	<b>MD208</b>	<b>MD208</b>	<b>MD208</b>
11:30					
12:00					
12:30	<b>MD208</b> 13.00	<b>MD208</b> 13.00	13.00	13.00	13.00
13:00					
13:30					
14:00					
14:30					
15:00					
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17:30					
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18:30					
19:00					
19:30					
20:00					
20:30					
21:00					
21:30					

**ANIG3B** ANIMACIÓN INGLÉS VFX 3º BCurso 2023/2024 **1Q**

	Lunes	Martes	Miércoles	Jueves	Viernes
9:00		9.00		9.00	
9:30					
10:00		<b>ANIG3B</b> CG Layout		<b>ANIG3B</b> CG/VFX Proj. Dev.	
10:30					
11:00	11.00		11.00		
11:30	<b>ANIG3B,ANIG3C.</b> Texturing Shading	MD001	<b>ANIG3B,ANIG3C.</b> Texturing Shading	MD001	
12:00					
12:30	MD001		MD001		
13:00	13.00	13.00	13.00	13.00	
13:30	<b>ANIG3B,ANIG3C.</b> Des. Dev. Env. Ele.	<b>ANIG3B,ANIG3C.</b> Des. Dev. Env. Ele.	<b>ANIG3B</b> Rigging	<b>ANIG3B</b> Rigging	
14:00					
14:30	MD103	MD103	MD001	MD001	
15:00	15.00	15.00	15.00	15.00	
15:30					
16:00					
16:30					
17:00					
17:30					
18:00					
18:30					
19:00					
19:30					
20:00					
20:30					
21:00					
21:30					

**ANIG3C** ANIMACIÓN INGLÉS VIDEOGAMES 3º CCurso 2023/2024 **1Q**

	Lunes	Martes	Miércoles	Jueves	Viernes
9:00			9.00 <u>ANIG3C</u> Rig. Gam. Inm. Sys.		
9:30					
10:00					
10:30			MD113 11.00		
11:00	11.00 <u>ANIG3B,ANIG3C.</u> Texturing Shading	11.00 <u>ANIG3C</u> Rig. Gam. Inm. Sys.	11.00 <u>ANIG3B,ANIG3C.</u> Texturing Shading	11.00 <u>ANIG3C</u> Mod. Gam. Inm. Sys.	11.00 <u>ANIG3C</u> Mod. Gam. Inm. Sys.
11:30					
12:00					
12:30	MD001 13.00	MD113 13.00	MD001 13.00	MD113 13.00	MD113 13.00
13:00	13.00 <u>ANIG3B,ANIG3C.</u> Des. Dev. Env. Ele.	13.00 <u>ANIG3B,ANIG3C.</u> Des. Dev. Env. Ele.		13.00 <u>ANIG3C.</u> Game Design	13.00 <u>ANIG3C.</u> Game Design
13:30					
14:00					
14:30	MD103 15.00	MD103 15.00		MD113 15.00	MD113 15.00
15:00					
15:30					
16:00					
16:30					
17:00					
17:30					
18:00					
18:30					
19:00					
19:30					
20:00					
20:30					
21:00					
21:30					

**ANIG4A** ANIMACIÓN INGLÉS 2D 4º ACurso 2023/2024 **1Q**

	Lunes	Martes	Miércoles	Jueves	Viernes
9:00					
9:30					
10:00					
10:30					
11:00					
11:30					
12:00					
12:30					
13:00					
13:30					
14:00					
14:30					
15:00		15.00	15.00		15.00
15:30		<b>ANIG4A</b> <b>2D Char. Anim. 2</b>  <b>MD210</b>	<b>ANIG4A.</b> <b>2D Comp. Effects</b>  <b>MD210</b>		<b>ANIG4A</b> <b>Projects 4</b>  <b>MD211</b>
16:00					
16:30					
17:00					
17:30					
18:00					
18:30		19.00	19.00		19.00
19:00		19.00	19.00		
19:30		<b>ANIG4A</b> <b>Advan. Anim.</b>  <b>BE108</b>	<b>ANIG4A</b> <b>Advan. Anim.</b>  <b>BE108</b>		
20:00					
20:30					
21:00		21.00	21.00		
21:30					



**ANIG4B** ANIMACIÓN INGLÉS VFX 4º BCurso 2023/2024 **1Q**

	Lunes	Martes	Miércoles	Jueves	Viernes
9:00					
9:30					
10:00					
10:30					
11:00					
11:30					
12:00					
12:30					
13:00					
13:30					
14:00					
14:30					
15:00		15.00 <u>ANIG4B,ANIG4C.</u> Advan. Anim.	15.00 <u>ANIG4B,ANIG4C.</u> Advan. Anim.	15.00	
15:30					
16:00					
16:30		MD001 17.00	MD001 17.00	<u>ANIG4B</u> Projects 4	
17:00		17.00			
17:30				MD001	
18:00					
18:30		<u>ANIG4B</u> Light. Compo. 2			19.00
19:00			19.00	19.00	
19:30		MD001	<u>ANIG4B</u> CG Visual Effects	<u>ANIG4B</u> CG Visual Effects	
20:00					
20:30		21.00	MD001 21.00	MD001 21.00	21.00
21:00					
21:30					

**ANIG4C** ANIMACIÓN INGLÉS VIDEOGAMES 4º CCurso 2023/2024 **1Q**

	Lunes	Martes	Miércoles	Jueves	Viernes	
9:00						
9:30						
10:00						
10:30						
11:00						
11:30						
12:00						
12:30						
13:00						
13:30						
14:00						
14:30						
15:00	15.00 <u>ANIG4C.</u> <b>Projects 4</b>  <b>MD113</b>  19.00	15.00 <u>ANIG4B.ANIG4C.</u> <b>Advan. Anim.</b>  <b>MD001</b>	15.00 <u>ANIG4B.ANIG4C.</u> <b>Advan. Anim.</b>  <b>MD001</b>			
15:30						
16:00						
16:30			17.00 <b>MD001</b>	17.00 <b>MD001</b>		
17:00		17.00 <u>ANIG4C</u> <b>Sh. Lig. Ga. Inm. Sys.2</b>  <b>MD113</b>  21.00	17.00 <u>ANIG4C</u> <b>VFX Gam. Inm. Sys.</b>  <b>MD113</b>			
17:30						
18:00						
18:30	19.00 <b>MD113</b>			19.00 <b>MD113</b>		
19:00	19.00 <u>ANIG4C</u> <b>VFX Gam. Inm. Sys.</b>  <b>MD113</b>  21.00					
19:30						
20:00						
20:30						
21:00						
21:30						

# ANIG1A ANIMACIÓN INGLÉS 1º A

2Q

	Lunes	Martes	Miércoles	Jueves	Viernes		
9:00	<b>ANIG1A</b> <b>Human Anim. Anat.</b>  <b>LD005</b>		<b>ANIG1A</b> <b>Anim. Principes</b>  <b>MD103</b>	<b>ANIG1A</b> <b>Theory Light Colour</b>  <b>MD105</b>			
9:30						11.00	
10:00							
10:30							
11:00				<b>ANIG1A</b> <b>Audiovis. Narra.</b>		<b>ANIG1A</b> <b>Geom. Rep. Syste.</b>	<b>ANIG1A</b> <b>Projects 1</b>
11:30							
12:00							
12:30		13.00		<b>MD209</b>	13.00	<b>MD209</b>	<b>MD209</b>
13:00				<b>ANIG1A</b> <b>Hist. Cine. Animation</b>			<b>ANIG1A</b> <b>Geom. Rep. Syste.</b>
13:30							
14:00							
14:30		<b>MD209</b>			<b>MD209</b>		
15:00			<b>ANIG1C</b> <b>Human Anim. Anat.</b>				
15:30							
16:00							
16:30							
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21:30							

# ANIG1B ANIMACIÓN INGLÉS 1º B

2Q

	Lunes	Martes	Miércoles	Jueves	Viernes		
9:00	<b>ANIG1B</b> <b>Anim. Principes</b>  <b>MD103</b>	<b>ANIG1B</b> <b>Audiovis. Narra.</b>  <b>LD003</b>	<b>ANIG1B</b> <b>Human Anim. Anat.</b>  <b>MD207</b>	<b>ANIG1B</b> <b>Geom. Rep. Syste.</b>  <b>LD003</b>			
9:30							
10:00							
10:30				11.00		11.00	
11:00				<b>ANIG1B</b> <b>Theory Light Colour</b>		<b>ANIG1B</b> <b>Hist. Cine. Animation</b>	<b>ANIG1B</b> <b>Geom. Rep. Syste.</b>
11:30							
12:00							
12:30		13.00		<b>MD105</b>	13.00	<b>LD003</b>	<b>LD003</b>
13:00							13.00
13:30					<b>ANIG1B</b> <b>Projects 1</b>		
14:00							
14:30					<b>LD003</b>		
15:00			15.00				
15:30			<b>ANIG1C</b> <b>Human Anim. Anat.</b>  <b>MD207</b>				
16:00							
16:30							
17:00							
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18:00							
18:30				19.00			
19:00							
19:30							
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20:30							
21:00							
21:30							

# ANIG2A ANIMACIÓN INGLÉS 2º A

2Q

	Lunes	Martes	Miércoles	Jueves	Viernes		
9:00							
9:30							
10:00							
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14:00							
14:30							
15:00	<b>ANIG2A</b> <b>3D Char. Anim. 1</b>  <b>BE107</b>		<b>ANIG2A</b> <b>3D Char. Anim. 1</b>  <b>BE107</b>	<b>ANIG2A</b> <b>Previ. Cam. Plan.</b>  <b>BE107</b>	<b>ANIG2A</b> <b>Photography</b>  <b>BE115</b>		
15:30							
16:00							
16:30	17.00		17.00	17.00			
17:00	<b>ANIG2A</b> <b>Previ. Cam. Plan.</b>  <b>BE107</b>	<b>ANIG2A</b> <b>Organic Modeling</b>  <b>BE107</b>	<b>ANIG2A</b> <b>Organic Modeling</b>  <b>BE107</b>	<b>ANIG2A</b> <b>Projects 2</b>  <b>MD208</b>			
17:30						17.00	17.00
18:00							
18:30	19.00	19.00	19.00	19.00	19.00		
19:00		<b>ANIG2A</b> <b>Character Design</b>  <b>MD103</b>					
19:30							
20:00							
20:30		21.00					
21:00							
21:30							

# ANIG2B ANIMACIÓN INGLÉS 2º B

2Q

	Lunes	Martes	Miércoles	Jueves	Viernes	
9:00						
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12:00						
12:30						
13:00						
13:30						
14:00						
14:30						
15:00	<b>ANIG2B</b> <b>Photography</b>  <b>BE115</b>	<b>ANIG2B</b> <b>Organic Modeling</b>  <b>BE108</b>	<b>ANIG2B</b> <b>Organic Modeling</b>  <b>BE108</b>	<b>ANIG2B</b> <b>Projects 2</b>  <b>MD103</b>	<b>ANIG2B</b> <b>Previ. Cam. Plan.</b>  <b>BE108</b>	
15:30						
16:00						
16:30						
17:00			<b>ANIG2B</b> <b>Character Design</b>  <b>MD103</b>	<b>ANIG2B</b> <b>3D Char. Anim. 1</b>  <b>BE108</b>	<b>ANIG2B</b> <b>Previ. Cam. Plan.</b>  <b>BE108</b>	<b>ANIG2B</b> <b>3D Char. Anim. 1</b>  <b>BE108</b>
17:30						
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21:00						
21:30						

# ANIG3A ANIMACIÓN INGLÉS 2D 3º A

2Q

	Lunes	Martes	Miércoles	Jueves	Viernes
9:00		9.00 <b>ANIG3A</b> 2D Ink & Paint	9.00	9.00 <b>ANIG3A</b> 3D Char. Anim. 2	9.00 <b>ANIG3A</b> 3D Char. Anim. 2
9:30					
10:00					
10:30		MD208 11.00	<b>ANIG3A</b> Light. Compo. 1	MD111 11.00	MD203 11.00
11:00		11.00			11.00
11:30			MD111		
12:00					
12:30		<b>ANIG3A</b> 2D Char. Anim. 1			<b>ANIG3A</b> Projects 3
13:00				13.00 <b>ANIG3A</b> 2D Ink & Paint	
13:30		MD103			MD208
14:00					
14:30		15.00		MD208 15.00	15.00
15:00					
15:30					
16:00					
16:30					
17:00					
17:30					
18:00					
18:30					
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19:30					
20:00					
20:30					
21:00					
21:30					

# ANIG3B ANIMACIÓN INGLÉS VFX 3º B

2Q

	Lunes	Martes	Miércoles	Jueves	Viernes		
9:00			9.00	9.00	9.00		
9:30			<b>ANIG3B,ANIG3C</b> <b>3D Char. Anim. 2</b>  <b>MD113</b>	<b>ANIG3B</b> <b>Programming VFX</b>  <b>MD001</b>	<b>ANIG3B</b> <b>Projects 3</b>  <b>MD001</b>		
10:00							
10:30							
11:00		11.00					
11:30		<b>ANIG3B,ANIG3C</b> <b>Light. Compo. 1</b>  <b>MD113</b>					
12:00							
12:30				13.00	13.00	13.00	
13:00				13.00	13.00		
13:30			<b>ANIG3B</b> <b>Character FX</b>  <b>MD001</b>	<b>ANIG3B</b> <b>Character FX</b>  <b>MD001</b>			
14:00							
14:30		15.00					
15:00							
15:30							
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21:00							
21:30							



# ANIG3C ANIMACIÓN INGLÉS VIDEOGAMES 3º C

2Q

	Lunes	Martes	Miércoles	Jueves	Viernes
9:00			9.00	9.00	9.00
9:30					
10:00			<b>ANIG3B,ANIG3C</b>	<b>ANIG3C</b>	<b>ANIG3C</b>
10:30			<b>3D Char. Anim. 2</b>	<b>Ani. Gam. Inm. Sys.</b>	<b>Projects 3</b>
11:00		11.00			
11:30			<b>MD113</b>	<b>MD113</b>	<b>MD113</b>
12:00		<b>ANIG3B,ANIG3C</b>			
12:30		<b>Light. Compo. 1</b>	13.00	13.00	13.00
13:00				13.00	13.00
13:30		<b>MD113</b>		<b>ANIG3C</b>	<b>ANIG3C</b>
14:00				<b>Sh. Lig. Ga. Inm. Sys.1</b>	<b>Sh. Lig. Ga. Inm. Sys.1</b>
14:30		15.00		<b>MD113</b>	<b>MD113</b>
15:00				15.00	15.00
15:30					
16:00					
16:30					
17:00					
17:30					
18:00					
18:30					
19:00					
19:30					
20:00					
20:30					
21:00					
21:30					

# ANIG4A ANIMACIÓN INGLÉS 2D 4º A

2Q

	Lunes	Martes	Miércoles	Jueves	Viernes
9:00					
9:30					
10:00					
10:30					
11:00					
11:30					
12:00					
12:30					
13:00					
13:30					
14:00					
14:30					
15:00	<b>ANIG4A</b> <b>Projects 4</b>  <b>MD210</b>		<b>ANIG4A</b> <b>Projects 4</b>  <b>MD210</b>		
15:30					
16:00					
16:30					
17:00		<b>ANIG4A</b> <b>Expe. Anim.</b>  <b>MD210</b>		<b>ANIG4A</b> <b>2D Char. Anim. 2</b>  <b>MD210</b>	
17:30					
18:00					
18:30					
19:00					
19:30					
20:00					
20:30					
21:00					
21:30					

# ANIG4B ANIMACIÓN INGLÉS VFX 4º B

2Q

	Lunes	Martes	Miércoles	Jueves	Viernes
9:00					
9:30					
10:00					
10:30					
11:00					
11:30					
12:00					
12:30					
13:00					
13:30					
14:00					
14:30					
15:00	<b>ANIG4B</b> <b>Projects 4</b>  <b>MD001</b>		<b>ANIG4B</b> <b>Projects 4</b>  <b>MD001</b>		
15:30					
16:00					
16:30					
17:00		<b>ANIG4B</b> <b>Matte Painting</b>  <b>MD001</b>		<b>ANIG4B,ANIG4C</b> <b>Expe. Anim.</b>  <b>MD103</b>	
17:30					
18:00					
18:30					
19:00					
19:30					
20:00					
20:30					
21:00					
21:30					

# ANIG4C ANIMACIÓN INGLÉS VIDEOGAMES 4º C

2Q

	Lunes	Martes	Miércoles	Jueves	Viernes	
9:00						
9:30						
10:00						
10:30						
11:00						
11:30						
12:00						
12:30						
13:00						
13:30						
14:00						
14:30						
15:00		15.00	15.00			
15:30		<b>ANIG4C Projects 4</b>	<b>ANIG4C Projects 4</b>			
16:00						
16:30						
17:00	17.00				17.00	
17:30	<b>ANIG4C Rea. Tim. Sim. Syst.</b>	<b>MD113</b>	<b>MD113</b>	<b>ANIG4B,ANIG4C Expe. Anim.</b>		
18:00						
18:30			19.00		19.00	
19:00						
19:30	<b>MD113</b>			<b>MD103</b>		
20:00						
20:30	21.00			21.00		
21:00						
21:30						